



FIRE MOUNTAIN NIGHT HIKE LEADERS GUIDE



BOY SCOUTS OF AMERICA
MOUNT BAKER COUNCIL



CAMP PHONE #: 360-734-3943



Fire Mountain Scout Camp • 26027 Walker Valley Road • Mount Vernon, WA 98274

ABOUT FIRE MOUNTAIN

Located in the foothills of the Cascade Mountains, on 665 acres nestled in the forests of scenic Walker Valley, Fire Mountain Scout Camp is home to some of the finest Scouting program opportunities in the Pacific Northwest. The patrol is the focus of the Fire Mountain program. All staff and programs are geared towards teaching the patrol method, thus strengthening year-round troop operations. Our beautiful, wooded environs, temperate climate, and friendly and enthusiastic staff create the ideal setting for a great Scouting experience!

Why is it called “Fire Mountain”?

In the 1950’s, before it became a summer camp, Fire Mountain was a farm used as a staging area and base camp for firefighters who were fighting wildfires on and around Cultus Mountain. They had to return so frequently, they told others they were going back to “Fire Mountain.” In 1971, the name was suggested for the new Scout camp and it stuck!



The Mount Baker Council is committed to a camp that meets the high standards of the BSA. Fire Mountain is inspected and accredited on an annual basis. Our key camp staff members are trained at the National Camping School of the Boy Scouts of America.

HOW DO YOU GET TO FIRE MOUNTAIN?

From the south:

Go north on I-5 to exit 221 (SR 534). Exit I-5 and head east. Continue until you reach SR 9. Turn north on SR 9 (Left at “T” intersection) and continue five miles. Look for milepost 46. Shortly after this milepost you will see Walker Valley Road. Turn right on Walker Valley Road and continue to the end of the road. The camp entrance will be on your left.

From the north:

Go south on I-5 to exit 227 (College Way). Exit I-5 and head east. Continue until you reach SR 9. Head south (right at the roundabout) and drive for approximately 3.7 miles. Look for Walker Valley Road on your left. Turn left on Walker Valley Road and continue to the end of the road. The camp entrance will be on your left.

Our address listed above can be used in most modern GPS units and smart phones for directions to camp. It is also the camp’s mailing address for sending mail to a Scout during camp. The main office phone number for camp is only monitored DURING summer camp, otherwise contact the Everett Service Center at (425) 338-0380.



WHAT TO BRING TO CAMP (suggested)

PROHIBITED ITEMS

- > No firearms, ammunition, or weapons of any type (including bows) may be brought to camp.
- > No fireworks allowed at camp.
- > Smoking, vaping, e-cigs, juuls are not allowed in front of Scouts; restricted to adults in the designated area.
- > Any person using alcohol, marijuana and/or illegal drugs will be reported to the camp director and sheriff and will be sent home.
- > Pets of any type are not permitted at camp. Registered service animals are the only animals allowed. Please notify camp leadership or the Everett Service Center if you require a service animal in camp.

RULES OF CAMP

The primary rules at Fire Mountain Scout Camp are the Scout Oath and Law. The following is presented as clarification based on past experiences in camp.

1. Use the buddy system.
2. Stay inside camp boundaries.
3. Wear close-toed shoes at all times. Flip-flops may be worn IN the shower house, not walking to it.
4. Scouts with their Totin' Chip may carry multi-tools or folding pocketknives. Sheath knives are not allowed.
5. Do not cut live or downed trees.
6. Respect others' and camp's property, keeping it free from damage and defacement.

FIRE MOUNTAIN DRESS CODE

The Boy Scouts of America is a uniformed organization and dress at camp should meet this standard and meet the needs of the activity the scouts and leaders are participating in. The standard activity uniform for a scout is a scout activity t-shirt (class b), scout shorts/pants, scout belt, scout sox and scout hat with app rate foot wear. Dress at events such as flag ceremonies, chapel and campfires should include the field uniform (class A) shirt and neckerchief.

Not every scout or leader can afford the official BSA shorts, pants and sox nor do all scouts have scout shirts to last a whole week. All scout and scouters at Fire Mountain should endeavor to aim for this standard when packing for camp.

Infractions of this dress code will be reported to the Camp Director and unit leadership is expected to support efforts to meet this expectation. Campers that chose to not comply will be found in conflict with the BSA Code of Conduct and will be asked to go home.

WHAT ARE SLEEPING ARRANGEMENTS LIKE?

If you are staying in one of camps many stents or adirondack shelters your "bed" will be a sheet of plywood. What this means is that you will need to bring a sleeping pad or camp mattress with you in addition to a sleeping bag, camp does NOT provide mattress to our campsites. While there are some designated tent areas in camp most campsites have large open areas that a tent could be set up in, for many events we tent camp units in one camps field areas such as Kit Carson or around Fort Boeig.

Troop/Pack Gear

- National Flag
- Troop flag
- Patrol flag(s)
- Lanterns
- Tarps
- Rope
- Troop library

Personal Gear

- Current medical form
- Spending money (for the store)
- Backpack
- Daypack
- Sleeping bag
- Sleeping pad
- Pillow
- Sweatshirt/jacket
- Raingear
- Hat
- T-shirts
- Pants
- Shorts
- Underwear (1 per day)

Toiletries

- Comb/brush
- Toothbrush/tooth- paste
- Deodorant
- Soap/shampoo

- Props for skirts
- Dutch oven (optional)
- Charcoal briquettes (optional)
- Axe-yard supplies
- Camp cook gear
- Troop first aid box
- Socks (1-2 pair per day)
- Hiking boots
- Extra shoes
- Class A uniform (hanger)
- OA sash (if member)
- Canteen/water bottle with carrying strap
- Flashlight/extra batteries
- Scout knife
- Pencil/paper
- Scout handbook
- Watch
- First aid kit
- Sunscreen
- Insect repellent
- Face masks (sufficient for personal use)
- Second towel for showering
- Shower shoes/flip flops (optional)



What is Night Hike?

The Fire Mountain Night Hike is an overnight adventure to grow leadership and teamwork within each patrol. Units are invited to arrive between 10am and 3pm on Saturday to set up their campsites (no program or meals are provided during this time) and get settled. At dinner, each patrol will be briefed on the rules and structure of the event before setting off on the Night Hike. The Night Hike is a timed event where each patrol is challenged to complete as many stations as possible in the allotted time. The stations will be set up throughout camp and will challenge each patrol with a variety of team building exercises and adventures. Patrols will learn new skills, practice what they already know, and have a great time!

Is there any food provided?

Saturday Dinner, Saturday cracker barrel and Sunday breakfast/brunch will be provided as part of the event. LUNCH on Saturday needs to be organized by the unit.

Planned Menu

Saturday Dinner : Roasted carrots/potatoes, Corned Beef, Rolls, Chocolate cupcakes

Saturday Cracker Barrel: Irish soda bread/scones, Cut Meat/ Cheese, Fruit

Sunday Brunch : Pancakes, Sausage, Fruit, Orange Juice (and corned beef hash, if leftovers)

Cost

Event registration is \$30 per a scout and \$20 per an adult and up \$5 the Monday before.

What is included? Patch, Dinner, Cracker Barrel, Breakfast, Program Costs/Supplies, Staffing Fee, Facilities Fee

Check-In

Units will be greeted in the main parking lot by FMFC Staff. Troops will check-in at the welcome station where they will receive the schedule, wrist bands and their camps site assignment. Units may use one personal vehicle to transport their gear to their camp if needed. Check in will close promptly at 11am.

Schedule

10am- 11am Check-in

10am- 3pm Campsite set up and lunch (lunch is NOT provided)

3pm – 5pm Annual program planning seminar (or other training)

3pm – 5pm Staff meeting (all staff), final station setup

5pm – 5:30 Free time

5:30 – 6:30 Dinner

7pm –7:30 Final briefings

7:30 – 11:30 Stations

12am- 12:30 Cracker Barrel

1am – 10am Lights out (DST)

10:30 – 11:30 Brunch

NOON - Check Out and Departure

What paperwork is required?

Your unit should have Part A/B of the BSA medical form on hand and be able to provide it on a moments notice to staff in case of a medical emergency.

Registration must be completed through the ScoutingEvents page found at the Mount Baker Council Website on this events page.

Stations

There are a number of planned stations that will be set up around the lake and lead by Fire Mountain Staff Members with support from unit volunteers. Our planned station list includes:

Trolley

Spiderweb

Sphinx's Riddle

Traffic Jam

Moonball

Hoops Around the Circle

All Aboard

The Blind Maze Puzzles with Mittens (literally)

Capture the Flag (modified)

OR Stealth Mission (sentry on Fort Boeing, have to make it past)

Duplo statue building (replicate the statue)



What time can I check in?

Ideally units will arrive together at camp, not trickling in one family at a time, so plan ahead and think about a good spot for the unit to rally before arriving at camp. That said we will check in anyone that arrives as they arrive. Check in will be running from 10AM to 11AM. Please be respectful of those getting ready to facilitate the event, if you arrive before 10AM you will be asked to remain in the parking lot until we can check you in.

Can I drive to my campsite?

We will allow ONE vehicle at a time to enter camp and unload gear and then return to the parking lot. What this means is that if you unload, get unpacked, settle in, start a campfire, and make dinner before returning your car to the parking lot you may be keeping those you sharing the campsite with in the parking lot for a long time waiting for their turn. Most scout troops are used to putting as much gear in one rig to haul gear back instead of each family driving back, so again it may benefit your unit to rally and pack gear as a group either before arriving or in the parking lot.

Can I volunteer and attend for free?

YES ... by joining the Fire Mountain Seasonal Staff! You can do this online at mountbakerbsa.org/firemountian ... be advised that staff are housed in staff village and NOT with their unit during events. Staff attend events like this to serve and work so that our fellow scouts can have an amazing adventure.



Can I have my car in the campsite, to store food and the like?

No, the only vehicles allowed in camp during program/overnight are staff vehicles that will be easily identified as Fire Mountain staff.

Program Outline

Check-in:

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Campsite set up and lunch (lunch is NOT provided):

Units will have ample time to set up their campsite and if needed, prepare and consume lunch. No program will be offered during this time.

Annual program planning seminar (or other training):

Youth will have an opportunity to receive training appropriate to patrol and leadership development

All staff meeting and final station setup:

Event staff will be assigned to stations and introduced to the FMFC Staff member supervising the station. FMFC Staff and event staff will complete any final station set up.

Free time:

Participants will be given a last opportunity to collect needed gear and prepare for the evening, as appropriate.

Final briefings:

A final briefing and safety moment will be provided to all participants before the start of the main program.